

Introduction to Java

Discussion 02

Announcements

1. Lab 1, Lab 2, and HW 0 due Friday 01/28 (all of these CANNOT be dropped)
2. HW 1 released Tuesday at noon, due next Tuesday 02/01
3. OH starts this week entirely online
4. Please complete the Pre-Semester Survey!

All About Your TA!

Hey, I'm Aniruth! I'm a second year EECS and Business major.

Discussion: Wednesday 9 AM

Lab: Thursday 9 AM

Office Hour: Monday 10 AM



Review

Anatomy of a Function

```
/** Print all primes up to and including LIMIT. */  
private static void printPrimes(int limit) {  
    for (int p = 2; p <= limit; p += 1) {  
        if (isPrime(p)) {  
            System.out.print(p + " ");  
        }  
    }  
    System.out.println();  
}
```

Comments

Keywords for the basic elements of the language (we will cover more later)

Type declarations - Java is statically typed so we have to tell the computer what type of value every variable holds and what every function returns

Variable and Function Names that allow us to refer to our stored values

Don't forget the brackets and semicolons!

Structure of a Class

```
public class CS61BStudent { // Class Declaration
    public int idNumber; // Instance Variables
    public int grade;
    public static String professor = "Hilfinger"; // Class (Static) Variables
    public CS61BStudent (int id) { // Constructor
        this.idNumber = id;
        this.grade = 100;
    }
    public void watchLecture() { // Instance Method
        ...
    }
    public static void updateGrades() { // Class (Static) Method
        ...
    }
}
```

Instantiating Classes

```
public class CS61BLauncher {  
    public static void main(String[] args) {  
        CS61BStudent studentOne; // Declare class  
        studentOne = new CS61BStudent(32259); // Instantiate and assign class  
        CS61BStudent studentTwo = new CS61BStudent(19234); // Both at once  
  
        studentOne.watchLecture(); // Instance methods are called on instance  
  
        CS61BStudent.updateGrades(); // Static methods can be  
                                     // called by class OR instance  
    }  
}
```

Static vs. Instance

Static variables and functions belong to the whole class.

Example: Every 61B Student shares the same professor, and if the professor were to change it would change for everyone.

Instance variables and functions belong to each individual instance.

Example: Each 61B Student has their own ID number, and changing a student's ID number doesn't change anything for any other student.

1 Old Town Code

Next to each line, write out in words what you think the code will do when it is run. Assume the `Singer` class exists and that the code below compiles. You can assume that the `sing` function in `Singer` returns a `String` and prints nothing.

```
1 int x = 7;
2 String chorus = "Thank u, next";
3 Singer queen = new Singer("Ariana");
4
5 while (x > 0) {
6     x -= 1;
7     queen.sing(chorus);
8 }
9
10 String[] phrases = {"love", "patience", "pain", "what does the fox say?"};
11
12 for (int i = 0; i < 3; i += 1) {
13     System.out.println("One taught me " + phrases[i]);
14 }
15
16 System.out.println(phrases[phrases.length - 1]);
```

Handwritten annotations:

- Line 1: $x \searrow$
- Line 2: chorus L → "Thank u, next"
- Line 3: queen L →

Singer
?? → "Ariana"
- Line 6: } one block
- Line 9: new String[]
- Line 10: phrases L
- Line 13: love, patience, pain
- Line 16: length()

Hint: For reference, here is an equivalent Python program.

```
1 x = 7
2 chorus = "Thank u, next"
3 queen = Singer("Ariana")
4
5 while (x > 0):
6     x -= 1
7     queen.sing(chorus)
8
9
10 phrases = ["love", "patience", "pain", "what does the fox say?"]
11
12 for i in range(3):
13     print("One taught me " + phrases[i])
14
15
16 print(phrases[len(phrases) - 1])
```

2 A Mystery

Below is a function (or method) called `mystery1`. It takes in two arguments and returns an integer, `answer`. The first argument it takes in is an array of integers called `inputArray`, and the second argument it takes in is an integer, `k`.

```

1 public static int mystery1(int[] inputArray, int k) {
2     int x = inputArray[k];
3     int answer = k;
4     int index = k + 1;
5     while (index < inputArray.length) {
6         if (inputArray[index] < x) {
7             x = inputArray[index];
8             answer = index;
9         }
10        index = index + 1;
11    }
12    return answer;
13 }

```

Handwritten annotations:

- Extra: check if k works (next to line 1)
- ↑ Start index (next to line 2)
- loop to the right (next to line 4)
- "new" smallest has been found (next to line 6)
- represents the smallest value (next to line 6)
- update the index to return (next to line 8)
- ↙ returns an index (next to line 12)
- ↓ 4, 6, 3 (next to line 11)
- ↓ 4 (next to line 11)

Write the return value of `mystery1` if `inputArray` is the array {3, 0, 4, 6, 3} and `k` is 2. Then, explain in English what the method `mystery1` does.

Extra Below is another function called `mystery2`. It takes an array of integers called `inputArray` as an argument and returns nothing.

```

1 public static void mystery2(int[] inputArray) {
2     int index = 0;
3     while (index < inputArray.length) {
4         int targetIndex = mystery1(inputArray, index);
5         int temp = inputArray[targetIndex];
6         inputArray[targetIndex] = inputArray[index];
7         inputArray[index] = temp;
8         index = index + 1;
9     }
10 }

```

Handwritten annotations:

- iterating through array (next to line 3)
- find index of smallest value (next to line 4)
- } swapping smallest value to the front (next to lines 5-7)

Describe what `mystery2` will do and return if `inputArray` is the array {3, 0, 4, 6, 3}. Then, explain in English what the method `mystery2` does.

Selection sort

```

20463
03463
03463
03346

```

3 Fibonacci

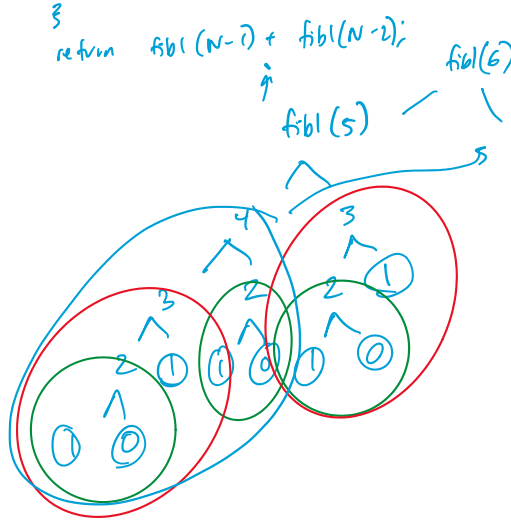
Implement `fib1` recursively. `fib1` takes in an integer `N` and returns an integer representing the `N`th Fibonacci number. The Fibonacci sequence is 0, 1, 1, 2, 3, 5, 8, 13, 21, ..., where 0 is the 0th Fibonacci number. As a reminder, the `N`th Fibonacci number is calculated as follows:

$$\text{fib}(N) = \text{fib}(N - 1) + \text{fib}(N - 2)$$

Base Case(s)

Recursive Leap

```
public static int fib1(int N) {
    if (N < 2) {
        return N;
    }
    return fib1(N-1) + fib1(N-2);
}
```



Extra Implement fib2 in 5 lines or fewer that avoids redundant computation. fib2 takes in an integer N and helper arguments k, f0, and f1 and returns an integer representing the Nth Fibonacci number. To compute the Nth fibonacci number, you should call fib2(N, 0, 0, 1). If you're stuck, try implementing fib1 iteratively and then see how you can transform your iterative approach to implement fib2. ↓

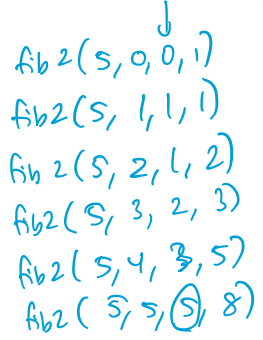
```
public static int fib2(int N, int k, int f0, int f1) {
    if (k == N) {
        return f0;
    } else {
        return fib2(N, k + 1, f1, f0 + f1);
    }
}
```

build up

k is current iteration
 f0 is current fib
 f1 is next fib

Better than tree recursion!

Can be done w/o k by decrementing N



Tail Recursion: Computation first, then recurse
 Tree Recursion: Recurse first, computation last